

Cub Programme 3

Theme:	Healthy Planet
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Date:

Duty Six:

Time	Min	Activity	Equipment	Scouter
	05	GRAND HOWL: Flag Prayer Register	Skin/totem Flag Prayer Register	

Wouldn't it be great if we could find a use for all the items we throw away daily.

	05	<p>ACTIVE GAME: Let's get rid of our plastic</p> <p>Dotted around the playing area are the following coded labels. Cubs have to run to each and decipher what the word is.</p> <ul style="list-style-type: none"> • Sasgl (glass) • Erapp (paper) • Munalimu (aluminium) • Mtael (metal) • Oodf (food) • Tpanls (plants) • Wtera (water) <p>The first Six with the correct products or materials is the winner.</p>	Coded labels	
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Did you know that T-shirts can be turned into reusable bags!

	20	<p>ACTIVITY: Reusable Bag</p> <p>Follow the following tutorial to make a reusable bag from an old T-shirt.</p> <p>https://mommypotamus.com/no-sew-t-shirt-tote-bag-tutorial/</p> <p>If your Pack is unable to make their reusable bags from old T-shirts, you may opt to use a different method of making a reusable bag, or have them decorate a store-bought one as a gift to take home.</p>	Learning by doing – page 33 of the Tide Turners action kit.	
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There would be no litter lying around making our planet unhealthy.

	10	<p>SENSE TRAINING: Litter Bugs</p> <p>The litter is hidden around the playing area. The Cubs run around looking for the items. After a given time, they return to their Six and write down what they remembered.</p>	Different items of litter	
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Time	Min	Activity	Equipment	Scouter
		The most observant Six is the winning Six.		
<i>I hope we care for our planet better than the people in this story.</i>				
	05	YARN: Squidge Attack		
<i>It's up to all of us to keep the countryside, rivers and beaches free of litter.</i>				
	10	TEAM GAME: Snatch the Bag Line up the Pack tallest to shortest – divide the Pack into two teams and have the team's line up facing each other, with a playing area between them. From tallest to shortest, number the Cubs in each team from one upwards. Place an assortment of discarded plastic items on the floor between the teams. When the leader calls a number, the two Cubs with that number need to try to snatch an item and return it to their team (or to a scoring area) without the opposing team touching them after they've picked up the item.	A selection of items, e.g. straws, bottle tops, plastic bottles, plastic cutlery, etc.	
<i>We need to remember our planet in our prayers.</i>				
	05	ACTIVITY: Prayer for our Planet As a Six, the Cubs are to write a prayer our planet. Each member of the Six is to contribute a line to the prayer.	Paper and pencil per Six	
<i>Are we ready to make our planet happy....!</i>				
	05	SING SONG: If you're happy and you know it If you're happy and you know it shout "Hurray!", (hoo-ray!) If you're happy and you know it shout "Hurray!", (hoo-ray!) If you're happy and you know it, Then your face will surely show it. If you're happy and you know it shout "Hurray!". (hoo-ray!)	Singing module – page 19	
<i>As Cubs we need to keep our Outdoor Code in mind at all times.</i>				
	15	ACTIVITY: Plastic Resolution Have the Cubs sit in a circle. Talk through how they are taking action to reduce their plastic habits. Each Cub is to come up with three things that they can do to make a difference.	Plastic Resolution – page 31 of the Tide Turners Action Kit	

Time	Min	Activity	Equipment	Scouter
		Ask the Cubs to sign the pledge committing to making the planet happier and healthier; helping our animal friends, and to improving our own health and quality of life.	Copy of the pledge – page 64 of the Tide Turner Action Kit	
<i>Have a good week ahead – make good choices.</i>				
	05	NOTICES/BADGES		
	05	GRAND HOWL: Flag Prayer	Skin/totem Flag Prayer	

YARN: Squidge Attack

(Acknowledgement: <https://freestoriesforkids.com>)

The world’s coasts and seas filled up with a very dangerous and polluting species of creature, which looked like a squid, but was called a ‘Squidge’.

The squidges were everywhere, and impossible to catch. But the worst part of it was they were filling up the seas with oil, tins, paper, and all kinds of rubbish. It was a terrible situation; the whole planet was quickly contaminated, and advanced investigation teams and hunting expeditions were set up to try deal with this new plague. But no one could even get close to catching a squidge.

Finally, the first person to manage it was a boy called Caesar Tiddler. Caesar lived in a small fishing village, and when he held up his squidge at a press conference, he became the most famous boy in the world. That small fishing village was overrun by scientists and government investigators, who came from all over the planet to study the species. Everything was prepared for a post mortem to be done on the squidge, an operation that would be watched live on television around the world.

So imagine the amazement when, on cutting the squidge open, a tiny space ship the size of a shoe was found inside, and inside that space ship were some Martians. Now, these Martians turned out to be quite charming, amusing, and clever little chaps. Before long, they were busy talking to the governments, who were all very angry at the way the Martians had been messing up the planet. The governments expected some kind of explanation for the Martians having behaved in such an uncivilised fashion...

“We came from a planet that was going to be destroyed”, the Martians began to explain. “We liked the Earth so much that we spent many days spying on how you human beings behave. We thought that would help us to blend in if we came together. That’s why, after seeing you dump tins, paper and oil, we invented some expensive machines to do just that. We hid them inside the disguise of a squid, and we tried to live happily there, in peace. Are you all happy? Can we stay here?”

The Martian Squidge-men waited for answers. But no one uttered a word. Everyone, including the billions watching on TV, were red with embarrassment, remembering the last time they had thrown away a piece of paper, or their car had leaked some oil on the road.

And all of us who saw it, we still remember how a few unsuspecting little Martians made us realise how little we care for our planet.

Evaluation of a Pack Meeting :

	Yes	No
1. Was it fun? Did the Cubs enjoy themselves?		
2. Did each Cub achieve something and make progress?		
3. Was there a balance of work and play?		
4. Was there a variety of games?		
5. Did all the Scouters take part in the programme?		
6. Was there a yarn?		
7. Were the active games followed by quieter activities/games?		
8. Was the timing allowed for each activity correct?		
9. Was there something old and something new?		
10. Did the meeting start and finish on time?		
11. Were most or all of the activities aimed at one of the Training Programme items?		

General Comments: